

Date of Application:		New 🗌		Renewal	
Owner:		D/B/A			
Is the business incorporated? Yes	No 🗌	_			
Address:					
Address:  Street or PO Box  Business Phone:	Email Address:		City/Town	State	Zip Code
Business Location:	-				
Name, Address & Telephone Numb	er of Manager(s)				
Number of Vehicles in Fleet:					
Insurance Company:					
Insurance Company Address:					
	Street or PO Box	ζ	City/Town	State	Zip Code
Agent's Name:					
Agent's Address:					
Amount of Public Liability Insurance	ce Carried:		Policy Exp	iration Date	:

#### In order to be approved for a Livery business license, an applicant must:

- Obtain and complete application forms from the City Clerk's Office.
- Each principal officer of the applicant, if a corporation or all persons having an actual ownership interest in the applicant shall sign and verify the application.
- Provide a comprehensive list including the make, model, passenger capacity, year, vehicle identification number (VIN), Livery identification number and license plate number of each vehicle to be covered by Livery license.
- Obtain written statement from the Sealer of Weights and Measures, at own cost, indicating the taximeter installed in each Livery for which the Livery business license is sought complies with the requirements of City Ordinance.
- Obtain from the Chief of Police, or his or her designee, a written statement that an inspection has been made of each Livery
  for which the Livery business license is sought and each Livery has been found to be safe and suitable for Livery service in
  accordance with City Ordinance.
- Submit to the City Clerk all necessary documents listed above, the nonrefundable annual fee for a Livery business license, a valid State of Maine motor vehicle registration certificate for each vehicle, and certificate of insurance from a reputable insurance agency stating that the vehicles for which the Livery business license is sought are insurance and listing the City of Bangor as an additional insured.

Failure to meet any of the foregoing requirements shall be grounds for denial of a LIVERY business license.



I (we) certify that the information provided on this application is true and complete to the best of my (our) knowledge and that I (we) understand the rules regulating Livery businesses in the City of Bangor. I (we) understand that the application fee is non-refundable.

Applicant's Signature:		Title:		
Applicant's Signature:		Title:	· · · · · · · · · · · · · · · · · · ·	
Applicant's Signature:		Title:		
		Title:		
		ridual Vehicle Information		
	I	List all vehicles in fleet.		
Vehicle 1	Livery ID#	Seating Capacit	y:	
Make:	Model:	Color:	Year:	
		License Plate#		
Vehicle 2	Livery ID#	Seating Capacit	y:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 3	Livery ID#	Seating Capacit	y:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 4	Livery ID#	Seating Capacit	y:	
Make:	Model:	Color:	Year:	
VIN#		License Plate#		



Vehicle 5	I . ID //		•,	
	Livery ID #	Seating Capa	city:	
Make:	Model:	Color:	Year:	
		License Plate#		
V-1-1- (				
Vehicle 6	Livery ID #	Seating Capa	city:	
Make:	Model:	Color:	Year:	
		License Plate#		
Vehicle 7				
	Livery ID #	Seating Capac	city:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 8				
	Livery ID #	Seating Capa	city:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 9				
	Livery ID #	Seating Capa	city:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 10				
	Livery ID #	Seating Capa	city:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		



Vehicle 11	Livery ID#	Seating Capac	ity:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 12	Livery ID #	Seating Capac	ity:	
Make:		Color:		
		License Plate#		
Vehicle 13	Livery ID #	Seating Capac	ity:	
Make:	Model:	Color:	Year:	
		License Plate#		
Vehicle 14	Livery ID #	Seating Capac	ity:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 15	Livery ID #	Seating Capac	ity:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		
Vehicle 16	Livery ID #	Seating Capac	ity:	
Make:	Model:	Color:	Year:	
VIN #		License Plate#		